



## Expense Report

**Dan Keene, Vice President, Gaming**  
**July 1, 2024 to September 30, 2024**

### Travel

Travel related expenses in support of AGLC activities with stakeholders; overseeing organizational activities; participation in conferences; and professional development.

\* Includes transportation such as rental vehicle, taxi, fuel, parking, etc.

Travel date(s)		Business Purpose, Location	Airfare	Mileage	Accommodation	Meals	Other*	Incidentals	Total
03-Jul-24	03-Jul-24	Media Event Calgary, AB	\$ -	\$ -	\$ -	\$ -	\$ 2.00	\$ -	\$ 2.00
04-Jul-24	04-Jul-24	Gaming Stakeholder Meeting Edmonton, AB	-	22.00	-	-	-	-	22.00
17-Jul-24	18-Jul-24	Gaming Stakeholder Visit Grande Prairie, AB	-	-	156.06	13.00	-	-	169.06
27-Aug-24	27-Aug-24	Stakeholder Event Edmonton, AB	-	24.20	-	-	-	-	24.20
05-Oct-24	11-Oct-24	Global Gaming Expo Las Vegas, NV	-	-	3,417.61	-	-	-	3,417.61
			<b>\$ -</b>	<b>\$ 46.20</b>	<b>\$ 3,573.67</b>	<b>\$ 13.00</b>	<b>\$ 2.00</b>	<b>\$ -</b>	<b>\$ 3,634.87</b>

### Hospitality and working sessions

Hospitality expenses are primarily social in nature or occur for networking purposes.

A working session is an expense incurred while in the course of conducting AGLC business.

Hospitality and working session expenses are disclosed by the most senior discloser in attendance and list any other disclosers, as well as the number of AGLC staff and guests.

Date	Business Purpose (Attendees)	Amount
	None	\$ -
		<b>\$ -</b>
<b>Cumulative total for reported expenses from July 1, 2024 to September 30, 2024</b>		<b>\$ 3,634.87</b>

### Notes:

- Expenses are disclosed in the period they are processed.
- The amounts above include GST (if applicable).